

How to test an application with WinAnim:

There is no JCL component to WinAnim.

Since there are no DD statements or other JCL statements a .BAT file replaces the JCL.

Consider this simple JCL:

```
//ANIMJOB1 JOB 'WINANIM JOB',CLASS=A,MSGCLASS=A
//STEP1OF7 EXEC PGM=FILEPROB
//SYSUT1 DD DSN=TSUBLUH.Z.COBOLEXAMPLE,DISP=SHR
//SYSUT2 DD DSN=TSUBLUH.Z.COBOLECOPIED,DISP=SHR
/*
```

Each application DD statement is substituted with a SET statement

//SYSUT1 is replaced with:

SET SYSUT1=WINDOWS dataset name

//SYSUT2 is replaced with:

SET SYSUT2=WINDOWS dataset name

EXEC PGM=FILEPROB is replaced by

WINANIM1 %1 FILEPROB

The JCL substitute is a .BAT file (create \WINEDIT\ANIMJOB1.BAT with Notepad)

```
@Echo JOB ANIMJOB1
```

```
CALL SETDRIVE
```

```
SET SAVEPATH=%PATH%
```

```
CALL APPENV
```

```
SET SYSUT1=%ANIMDRIVE%\IBZANIM\COBOL\EXAMPLE.COB
```

```
SET SYSUT2=%ANIMDRIVE%\IBZANIM\COBOL\COPIED.COB
```

```
STARTANIM
```

```
WINANIM1 FILEPROB
```

```
SET PATH=%SAVEPATH%
```

Copy / Paste the above into the \WinEdit\ANIMJOB1.BAT file

A bit of explanation:

CALL SETDRIVE Is used by WinAnim to select the Windows Drive

SET SAVEPATH=%PATH% Saves the value of the current path environment variable

CALL APPENV Primes WinAnim with environment variables

STARTANIM Creates the animation panel and monitor data file panel

WINANIM1 FILEPROB Starts the execution and animation of program FILEPROB

SET PATH=%SAVEPATH% Restores the environment value of path to the value before WinAnim

Execution and Animation:

From a cmd.exe window

Key ANIMJOB1 Press [Enter]

Execution and animation of FILEPROB is started